

Orbiter / Knock-It-Off SCORECARD

OrbitingBall _____	Player -	Game #	Points
Set 1 swing#1			
Set 2 swing#2			
Set 3 swing#3			
Set 4 swing#4			
Set 5 swing#5			
Set 6 swing#6			
TOTAL POINTS =			

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# OrbiterBall<sup>60</sup>

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SWING-IT-IN – Swings 1-3

KNOCK-IT-OFF – Swings 4-6



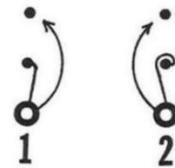
Swing.1  
**Swing-It-In**



Swing.2  
**Swing-It-In**

**10 points**

1. Swing down to the right.



1



2

2. Swing down to the left.



Swing.3  
**Swing-It-In**



Swing.4  
**Knock-It-Off**

**50 points**

3. Swing down to the right.



3



4

4. Swing up to the right.



Swing.5      **Knock-It-Off**



Swing.6      **Knock-It-Off**

**100 points**

5. Swing down through the middle, between the posts.



5



6

6. Swing up to the right.

# ORBITER BALL<sub>60</sub>

## COPPLESTONE

By

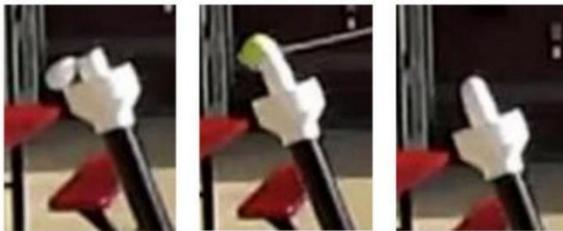
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SCORECARD

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TOTAL POINTS =			

Bring the swing.



Orbiter Ball “**KNOCK-IT-OFF**” is an interactive performance and public art display featuring a post-to-post, orbiting ball toss game. This engaging activity brings throw-your-hands-in-the-air fun entertainment to all who compete, watch, or play it.

**Style of play:** The game begins with a coin toss to decide who goes first.

**Scoring:** A Knockoff is a ball that has been thrown in such a way as to knock the egg off the post completely.

- Players take turns playing six sets of ten swings, each using all six original orbiter swing types.
- Each swing type has a specific point value.
- Swings #5 and #6 – 100 points, Swings #3 and #4 – 50 points, Swings #1 and #2 – 10 points.
- Use the Orbiter Scorecard to keep your score and track your improvement over time.
- Players may choose to play a game where they may choose to use any swing they wish as often as they wish. We recommend that players remove the insert and toss the ball directly into the cup for the first three swings.

